



The Consortium for Computing Sciences in Colleges
Northwestern Region

In Cooperation with
ACM SIGCSE

(2nd) Call for Papers

Pacific Lutheran University
Tacoma, WA

Eleventh Annual
Conference

October 9-10, 2009

Conference Web Site

www.ccsc.org/northwest/2009

The CCSC-NW Conference is designed to promote quality computer science related curricula as well as effective use of computing in institutions of higher education that are typically non-research in orientation.

Papers, tutorials, and panel discussions are solicited on all topics.

Sample Categories:

- Computer Engineering
- Computing Sciences and Software Engineering
- Computing Sciences Education Issues
- Computing Sciences Curriculum Issues
- Courses for Non-majors
- Distance Education
- Emerging Technologies
- Ethics, Legal, Society and Gender Issues
- Faculty Development and Support
- Graphics, Image Processing
- Information Science
- Information Technology
- Lab Use of Computers
- Management and Administrative Issues
- Multimedia Use and Training
- Networking
- Software Development and/or Use
- Student Research

PAPER SUBMISSIONS

Papers are peer reviewed and those accepted will appear in the Journal of Computing Sciences in Colleges. Papers must be original and not submitted elsewhere for simultaneous review.

Papers are to be a maximum of six pages single spaced and abstract should be limited to 300 words. For more information see the conference web site or contact the Papers Chair Michele Folsom at <mfolsom@plu.edu>. The deadline for paper submissions is March 9, 2009.

PANEL AND TUTORIAL SUBMISSIONS

Tutorial and panel discussion submissions must include a proposal (two page maximum), list of participants, and the addresses, phone number, and email of the contact author. For more information contact the Panels and Tutorials chair Jenny Orr <gorr@willamette.edu>. The deadline for panel and tutorial submissions is March 20, 2009.



This year we are starting a special Nifty Assignments panel; submit proposals for this panel to the Panels and Tutorials chair.